Description

Mini militia experience intense multiplayer combat with up to 6 players online or locally in multiplayer mode. Hear the whiz of bullets flying past your face as you tumble for over. Out smart the enemy with a well placed grenade and watch them explode into bloody confetti.

 General Terms:

 Team deathmatch 3X3(Team play, 3 members per team)

 The tournament organizers reserves the right to cancel or modify the tournament rules if technical failures or any other factor beyond reasonable control, impairs the integrity of the tournament.

 Game Rules:

 Game mode: Team death.

 Time: 6mins 30secs.

 Players: 3 per team

 Coin Toss is used to decide which map is to be selected.

 In the incident of tie the other team gets to choose the map for rematch.

 Each team can choose a variety of weapons depending upon the map.

 If one of the players forfeits the match, the team will be disqualified and the other team will be declared winner(IRRESPECTIVE OF THE SCORE).

 Cheating and Rule Violation:

 The Organizer has the right to disqualify and dismiss any registered player from the tournament, at their discretion, at any stage of the tournament, for any reason, with no prior warning to the player.

 Any protests or disagreements with tournament rulings must be made directly to the Organizer in a reasonable manner at the time of the incident, at which time a prompt decision will be made. The Organizer\'s decisions are final.

 Any competitor or team attempting to use any exploit in a map shall be immediately disqualified and may be removed from the event.

 50/- per head(150/- per team) to be paid for registration. For more details contact coordinators.

 The Following maps are to be played:

1):- No Escape

2):- Catacombs

3):- Outpost

4):- Bottle Neck